**Chapter 1 – Photoshop CC Vocab**

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| **Anchor points** | -Points at the ends of line segments. |
| **Artboard tool** | -Tool used to manage multiple artboards. |
| **Bitmap images** | -Images created using a rectangular grid of colored squares called pixels. |
| **Bounding box** | -A rectangle with eight handles that surrounds the selected object. |
| **Document grid** | -Horizontal and vertical rules that are positioned in a precise way on every page of the document. |
| **Drag and drop a copy** | -The process of making a copy while dragging an object. |
| **Draw Behind drawing mode** | -A drawing mode used to create an object behind a selected object or at the bottom of the stacking order. |
| **Group** | -The command used to group multiple objects. |
| **Guides** | -A feature in Illustrator that helps you work with precision. |
| **Hide** | -The command used to hide objects, which allows you to get them out of your way and make the workspace less crowded; hidden objects will not print and you cannot change their location while they are hidden. |
| **Line segments** | -Lines between two anchor points. |
| **Lock** | -The command to make an object immoveable, which prevents you from accidently moving or deleting objects. |
| **Objects** | -Individual pieces of artwork that you create in Illustrator, such as squares, text, or lines. |
| **Outline mode** | -A screen mode which displays all your objects as hollow shapes, with no fills or strokes. |
| **Paste in Back** | -Pastes the copy directly behind the original. |
| **Paste in Front** | -Pastes the copy directly in front of the original. |
| **Paste in Place** | -Pastes the copy in the same location in front of the original. |
| **Paths** | -Line segments connected by anchor points. |
| **Pixels** | -Picture elements that can render subtle gradations of tone and are commonly used for continuous-tone images such as photographs. |
| **Preview mode** | -A screen mode in which you see all of your objects with fills and strokes and whatever effects you might have applied. |
| **Resolution** | -The number of pixels in a given inch. |
| **Resolution-dependent** | -Characteristic of a bitmap image; if the image is resized, there will be a loss of quality in the image. |
| **Resolution-independent** | -The resolution of the image does not affect the visual or printed quality of the image. |
| **Ruler Guides** | -Horizontal and vertical rules that you can position anywhere in a layout as a reference for positioning elements. |
| **Rulers** | -Positioned at the top and left sides of the pasteboard to help you align objects. |
| **Screen modes** | -Options for viewing your document. |
| **Smart guides** | -Visual clues that appear automatically when you move objects in the document and provide information for positioning objects precisely in relation to the artboard or to other objects. |
| **Stacking order** | -Refers to the order of how objects are arranged in front and behind other objects on the artboard. |
| **Units** | -Way to measure objects and typeface in inches, picas, or points. |
| **Vector graphics** | -Objects created with lines and curves and are defined by mathematical objects. They use geometric characteristics to define the object. |
| **Workspace** | -The arrangement of windows and panels that you see on your monitor. |